

# Evaluation

## Unix Philosophy

From *Beginning Linux Programming, 4th Ed*, Matthew & Stones, Wrox/Wiley Pub.

### **Simplicity**

Many of the most useful UNIX utilities are very simple, and, as a result, small and easy to understand. **KISS** is a good technique to learn. Larger, more complex systems are guaranteed to contain larger, more complex bugs, and debugging is to be avoided.

### **Focus**

Often it is better to make a program perform one task well, rather than to throw in every feature, along with the kitchen sink. A program with "feature bloat" can be difficult to use and difficult to maintain. Ones with a single purpose are easier to improve, as better algorithms or interfaces are developed. Small utilities can often be combined to perform demanding tasks when needed, rather than trying to anticipate needs in larger programs.

### **Reusable Components**

Make the core of you application available as a library. Well-documented libraries with simple but flexible programming interfaces can help others to develop variations, or apply the techniques to new application areas.

### **Filters**

Many UNIX applications can be used as filters. They transform their input and produce output. Quite complex applications can be developed by combining UNIX programs in novel ways.

### **Open File Formats**

The more successful and popular UNIX programs use configuration files and data files that are plain ASCII text or XML. These enable users to use standard tools to change, search for configuration items, and develop new tools to perform new functions on data files.

### **Flexibility**

We can't anticipate exactly how ingeniously users will use programs. Programs should be flexible and avoid arbitrary limits on field sizes or numbers of records. Programs should be made network-aware and able to run across a network as well as locally. We should never assume we know everything that the user might want to do.

## KISS

Keep It Simple and Small

## Usability

### *WHY*

- Need** ~  Requirement    Use Case
- Clear Description**

### *HELP*

- Community
- Commercial Support
- Documentation    FAQs    README
- man pages    info pages    other

### **RELEASE MODEL**

- Funded    Unfunded

### **Cost**

- Time    Money

### **Release Schedule**

- Point    Rolling

### **HOW TO USE**

- Installation
- Configuration
- Demonstration

### **INTERFACE**

- Command Line Interface (CLI)
- Graphical User Interface (GUI)

### **Desktop Environment (DTE)**

- Gnome    KDE    MATE    Other

### **EULA**   **TLDR**

- GPL2**    **GPL3**    **Other License**

### **TOOLS**

- Metrics    Performance

## Functionality

### Key Performance Indicators

(Expectation of Features)

- Usability
- Capability
- Performance
- Manageability
- Scalability
- Security

### Evaluation Short List

- Comparable Alternatives  
(Compare top alternatives)

## Plus/Minus

Compare Significant Features

# Evaluation

## Cross Platform Portability

bsd  linux  mac  ms win  UNIX

## CROSS DISTRIBUTION AVAILABILITY

Repositories~  Bin  Source

Packages ~  DEB  RPM  TAR

PPA  Romeo  Other

Flatpack  Snap

## Compatibility

Three measures of compatibility:

Portability

– software can run on different systems.

Scalability

– software to run on computers of differing levels of performance.

Interoprability

– computer systems can communicate with each other.

## Dependability

## Security

### DESIGN ISSUES

BUGS

#### Vulnerabilities

Zero Day  Responsible Disclosure

Severity Level

Mitigation

Risks  Benefits  Effectiveness

### SOURCE CODE

Closed  Open

Audited

### MAINTENANCE

New  Mature

Active  Abandoned

Roadmap

Rate of repair

Team size

Trust No One (TNO)

### Confidentiality

Integrity

Accessibility

Authentication  
Encryption

## Privacy

Does product have cost, or are you the product?

Anonymity

What could possibly go wrong?

## What We Don't Know!

? Consequences ?

? Unknown Consequences ?

? Responsibility ?

? Transparency ?

? Ethics ?

*Suggest considering Bloom's Taxonomy.*